



ITALIAN STYLE FOR LIFTS

TFT430-ECO

USER MANUAL
ENGLISH



Rev.3

DOWNLOAD (Software/Update):

http://vegaplanner.vegalift.it/ftp/Software/SirioEditor/SirioEditor_v7.8.5.0.zip

PARALLEL

| DISPLAY CODE | GLASS THICKNESS |
|--------------------|-----------------|
| TFT430SM-ECO-PAR-2 | 2 mm |

VEGA SERIAL

| DISPLAY CODE | GLASS THICKNESS |
|-----------------------|-----------------|
| TFT430SM-ECO-RC-SER-2 | 2 mm |

RS485 SERIAL

| DISPLAY CODE | GLASS THICKNESS |
|----------------------------|-----------------|
| TFT430SM-ECO-RC-485-2 | 2 mm |
| TFT430SM-ECO-RC-485-RJ12-2 | 2 mm |

CAN SERIAL

| DISPLAY CODE | GLASS THICKNESS |
|----------------------|-----------------|
| TFT430SM-ECO-RC-CI-2 | 2 mm |

Summary

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1 TECHNICAL DATA

| | | |
|-----------------------------|----------------------------------|----------------|
| Screen | 4.3" | |
| Resolution | 480 (RGB) x 272 | |
| Display Area | 95 x 53 [mm] | 3.74" x 2.08" |
| Colours | 65.000 | |
| Pixel | 0.198 x 0.198 [mm ²] | |
| Power Supply Voltage | 12÷24 Vdc ±10% | |
| Maximum current consumption | 160 mA (12Vdc); 100mA (24Vdc) | |
| Operating temperature | -5°C / +50°C | -23°F / +122°F |
| Graphic/Firmware Updates | USB tipo C | |
| Life (brightness 100%) | 25.000 ore | |

2 WORKING MODE

AVAILABLE ONLY ON TFT430SM-ECO-PAR-2:

| Display | Description | Max Floor No. (default range) |
|-----------------|--|-------------------------------|
| 1 WIRE | 1 wire per floor , each input (1-8) activates a floor | 8 (0,7) |
| BINARY | The inputs (1-6) encode the floor number in binary | 64 (0,63) |
| INVERTED BINARY | The inputs (1-6) encode the floor number in inverted binary | 64 (0,63) |
| GRAY | The inputs (1-6) encode the floor number in GRAY | 64 (0,63) |
| BCD | The inputs (1-6) encode the floor number in BCD | 29 (-9,19) |
| 7 SEG | Seven segments , each segment corresponds to an input | -9, 29 |
| Stand alone NO | Stand-alone display mode (with magnetic NO sensors) | 64 (-9,54) |
| Stand alone NC | Stand-alone display mode (with magnetic NC sensors) | 64 (-9,54) |
| DEMO | Lift virtual simulation with floors, arrows and alarms | 16 (0,15) |

AVAILABLE ONLY FOR THE MODEL TFT430SM-ECO-RC-SER-2:

| Display | Description | Max Floor No. (default range) |
|----------|---|-------------------------------|
| SERIAL V | Serial VEGA. Serial compatible with VEGA panel board. | 32 (-9,32) |

AVAILABLE ONLY ON TFT430SM-ECO-485-RJ12-2 and TFT430SM-ECO-485-2:

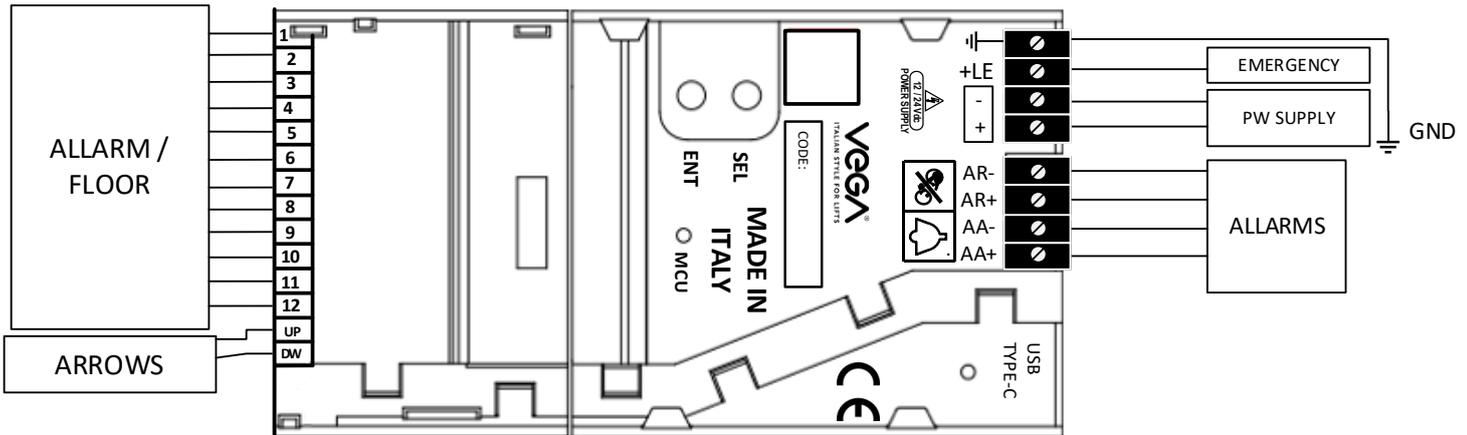
| Display | Description | Max Floor No. (default range) |
|----------|---|-------------------------------|
| RS485 XX | Serial RS485. Select the operating mode according to the communication protocol of the panel board. | 32 (-9,32) |

AVAILABLE ONLY FOR THE MODEL TFT430SM-ECO-RC-CI-2:

| Display | Description | Max Floor No. (default range) |
|---------|---|-------------------------------|
| CAN XX | Serial CAN. Select the operating mode according to the communication protocol of the panel board. | 32 (-9,32) |

3 PARALLEL WORKING MODE

Below we refer to the parallel modes: 1 Wire, Binary, Inverted binary, Gray, BCD, 7 segments and Stand Alone.



3.1 COMMON ANODE OR COMMON CATHODE MODE

It is possible to select the common inputs of the floors and the arrows through the programming menu “4.4 polarity”.

Note: in case of **STAND ALONE** mode (chapter 3.5), the polarity of inputs and arrows set from the menu must be the same. In case of different polarity settings between inputs and arrows in the **STAND ALONE** modes, the polarity of the arrows is used for both the inputs and the arrows.

| | FLOOR/ALARMS | ARROWS |
|------------------------------|--|---|
| POSITIVE COM. DISPLAY | <p>INPUTS from 1 to 12 POSITIVE: Menù: 4 Options/4.4 polarity/ 4.4.1 Inputs polarity =Positive</p> | <p>Arrows inputs positive: Menu: 4 Options/4.4 Polarity/ 4.4.2 Arrow Polarity=Positive</p> |
| NEGATIVE COM. DISPLAY | <p>INPUTS from 1 to 12 NEGATIVE: Menù: 4 Options/4.4 polarity/ 4.4.1 Inputs polarity =Negative</p> | <p>Arrows inputs negative: Menu: 4 Options/ 4.4 Polarity/ 4.4.2 Arrow Polarity=Negative</p> |

3.2 1 WIRE FOR FLOOR (1 WIRE)

| PIN | DESCRIPTION | ICON* |
|----------|----------------|---|
| + | +12÷24Vdc | |
| - | GND | |
| 1-8 | Floor inputs | |
| 9 | Fire Control |  |
| 10 | Out of Service |  |
| 11 | Overload |  |
| 12 | GONG | -- |
| DW | Down arrow |  |
| UP | Up arrow |  |
| AR+; AR- | Alarm received |  |
| AA+; AA- | Alarm Active |  |
| LE+; GND | Courtesy light |  |

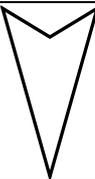
The ONE WIRE PER FLOOR MODE can be activated by setting **1.2 SET MODE= 1 WIRE**

| ACTIVE INPUT | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 |
|--------------|---|---|---|---|---|---|---|---|
| FLOOR* | 0 | 1 | 2 | 3 | 4 | 5 | 6 | 7 |

The value shown when activating input 1 (lowest position) can be modified by parameter **2.1 SET FIRST FLOOR**.

The input values of subsequent floors will be automatically recalculated.

3.3 BINARY, INVERTED BINARY, GRAY, BCD

| PIN | DESCRIPTION | ICON* |
|----------|----------------|---|
| + | +12÷24Vdc | |
| - | GND | |
| 1-6 | Floor Inputs | |
| 7 | Reserved |  |
| 8 | Maintenance |  |
| 9 | Fire Fighters |  |
| 10 | Out of Service |  |
| 11 | Overload |  |
| 12 | GONG | -- |
| DW | Arrow Down |  |
| UP | Arrow Up |  |
| AR+; AR- | Alarm Received |  |
| AA+; AA- | Alarm Active |  |
| LE+; GND | Courtesy light |  |

| Binary | Inverted binary | Inputs | | | | | | Binary | Inverted binary | Inputs | | | | | |
|--------|-----------------|--------|-----|-----|-----|-----|-----|--------|-----------------|--------|-----|-----|-----|-----|-----|
| | | 1 | 2 | 3 | 4 | 5 | 6 | | | 1 | 2 | 3 | 4 | 5 | 6 |
| 0 | 63 | OFF | OFF | OFF | OFF | OFF | OFF | 32 | 31 | OFF | OFF | OFF | OFF | OFF | OFF |
| 1 | 62 | ON | OFF | OFF | OFF | OFF | OFF | 33 | 30 | ON | OFF | OFF | OFF | OFF | OFF |
| 2 | 61 | OFF | ON | OFF | OFF | OFF | OFF | 34 | 29 | OFF | ON | OFF | OFF | OFF | OFF |
| 3 | 60 | ON | ON | OFF | OFF | OFF | OFF | 35 | 28 | ON | ON | OFF | OFF | OFF | OFF |
| 4 | 59 | OFF | OFF | ON | OFF | OFF | OFF | 36 | 27 | OFF | OFF | ON | OFF | OFF | OFF |
| 5 | 58 | ON | OFF | ON | OFF | OFF | OFF | 37 | 26 | ON | OFF | ON | OFF | OFF | OFF |
| 6 | 57 | OFF | ON | ON | OFF | OFF | OFF | 38 | 25 | OFF | ON | ON | OFF | OFF | OFF |
| 7 | 56 | ON | ON | ON | OFF | OFF | OFF | 39 | 24 | ON | ON | ON | OFF | OFF | OFF |
| 8 | 55 | OFF | OFF | OFF | ON | OFF | OFF | 40 | 23 | OFF | OFF | OFF | ON | OFF | OFF |
| 9 | 54 | ON | OFF | OFF | ON | OFF | OFF | 41 | 22 | ON | OFF | OFF | ON | OFF | OFF |
| 10 | 53 | OFF | ON | OFF | ON | OFF | OFF | 42 | 21 | OFF | ON | OFF | ON | OFF | OFF |
| 11 | 52 | ON | ON | OFF | ON | OFF | OFF | 43 | 20 | ON | ON | OFF | ON | OFF | OFF |
| 12 | 51 | OFF | OFF | ON | ON | OFF | OFF | 44 | 19 | OFF | OFF | ON | ON | OFF | OFF |
| 13 | 50 | ON | OFF | ON | ON | OFF | OFF | 45 | 18 | ON | OFF | ON | ON | OFF | OFF |
| 14 | 49 | OFF | ON | ON | ON | OFF | OFF | 46 | 17 | OFF | ON | ON | ON | OFF | OFF |
| 15 | 48 | ON | ON | ON | ON | OFF | OFF | 47 | 16 | ON | ON | ON | ON | OFF | OFF |
| 16 | 47 | OFF | OFF | OFF | OFF | ON | OFF | 48 | 15 | OFF | OFF | OFF | OFF | ON | ON |
| 17 | 46 | ON | OFF | OFF | OFF | ON | OFF | 49 | 14 | ON | OFF | OFF | OFF | ON | ON |
| 18 | 45 | OFF | ON | OFF | OFF | ON | OFF | 50 | 13 | OFF | ON | OFF | OFF | ON | ON |
| 19 | 44 | ON | ON | OFF | OFF | ON | OFF | 51 | 12 | ON | ON | OFF | OFF | ON | ON |
| 20 | 43 | OFF | OFF | ON | OFF | ON | OFF | 52 | 11 | OFF | OFF | ON | OFF | ON | ON |
| 21 | 42 | ON | OFF | ON | OFF | ON | OFF | 53 | 10 | ON | OFF | ON | OFF | ON | ON |
| 22 | 41 | OFF | ON | ON | OFF | ON | OFF | 54 | 9 | OFF | ON | ON | OFF | ON | ON |
| 23 | 40 | ON | ON | ON | OFF | ON | OFF | 55 | 8 | ON | ON | ON | OFF | ON | ON |
| 24 | 39 | OFF | OFF | OFF | ON | ON | OFF | 56 | 7 | OFF | OFF | OFF | ON | ON | ON |
| 25 | 38 | ON | OFF | OFF | ON | ON | OFF | 57 | 6 | ON | OFF | OFF | ON | ON | ON |
| 26 | 37 | OFF | ON | OFF | ON | ON | OFF | 58 | 5 | OFF | ON | OFF | ON | ON | ON |
| 27 | 36 | ON | ON | OFF | ON | ON | OFF | 59 | 4 | ON | ON | OFF | ON | ON | ON |
| 28 | 35 | OFF | OFF | ON | ON | ON | OFF | 60 | 3 | OFF | OFF | ON | ON | ON | ON |
| 29 | 34 | ON | OFF | ON | ON | ON | OFF | 61 | 2 | ON | OFF | ON | ON | ON | ON |
| 30 | 33 | OFF | ON | ON | ON | ON | OFF | 62 | 1 | OFF | ON | ON | ON | ON | ON |
| 31 | 32 | ON | ON | ON | ON | ON | OFF | 63 | 0 | ON | ON | ON | ON | ON | ON |

The table refers to a display with the parameter **2.1 SET FIRST FLOOR = 0**. The position indication can be shifted by changing this value.

| BCD | Inputs | | | | | BCD | Inputs | | | | |
|-----|--------|-----|-----|-----|-----|-----|--------|-----|-----|-----|----|
| | 1 | 2 | 3 | 4 | 5 | | 1 | 2 | 3 | 4 | 5 |
| 0 | ON | ON | ON | ON | OFF | 10 | ON | ON | ON | ON | ON |
| 1 | OFF | ON | ON | ON | OFF | 11 | OFF | ON | ON | ON | ON |
| 2 | ON | OFF | ON | ON | OFF | 12 | ON | OFF | ON | ON | ON |
| 3 | OFF | OFF | ON | ON | OFF | 13 | OFF | OFF | ON | ON | ON |
| 4 | ON | ON | OFF | ON | OFF | 14 | ON | ON | OFF | ON | ON |
| 5 | OFF | ON | OFF | ON | OFF | 15 | OFF | ON | OFF | ON | ON |
| 6 | ON | OFF | OFF | ON | OFF | 16 | ON | OFF | OFF | ON | ON |
| 7 | OFF | OFF | OFF | ON | OFF | 17 | OFF | OFF | OFF | ON | ON |
| 8 | ON | ON | ON | OFF | OFF | 18 | ON | ON | ON | OFF | ON |
| 9 | OFF | ON | ON | OFF | OFF | 19 | OFF | ON | ON | OFF | ON |

IMPORTANT: to use BCD, set the parameter **2.1 SET FIRST FLOOR = 0**. The input I6 activates the minus sign. If the inputs I5 and I6 are both ON, only the tens will be displayed.

| Gray | Inputs | | | | | | Gray | Inputs | | | | | |
|------|--------|-----|-----|-----|-----|-----|------|--------|-----|-----|-----|-----|----|
| | 1 | 2 | 3 | 4 | 5 | 6 | | 1 | 2 | 3 | 4 | 5 | 6 |
| 0 | OFF | OFF | OFF | OFF | OFF | OFF | 32 | OFF | OFF | OFF | OFF | ON | ON |
| 1 | ON | OFF | OFF | OFF | OFF | OFF | 33 | ON | OFF | OFF | OFF | ON | ON |
| 2 | ON | ON | OFF | OFF | OFF | OFF | 34 | ON | ON | OFF | OFF | ON | ON |
| 3 | OFF | ON | OFF | OFF | OFF | OFF | 35 | OFF | ON | OFF | OFF | ON | ON |
| 4 | OFF | ON | ON | OFF | OFF | OFF | 36 | OFF | ON | ON | OFF | ON | ON |
| 5 | ON | ON | ON | OFF | OFF | OFF | 37 | ON | ON | ON | OFF | ON | ON |
| 6 | ON | OFF | ON | OFF | OFF | OFF | 38 | ON | OFF | ON | OFF | ON | ON |
| 7 | OFF | OFF | ON | OFF | OFF | OFF | 39 | OFF | OFF | ON | OFF | ON | ON |
| 8 | OFF | OFF | ON | ON | OFF | OFF | 40 | OFF | OFF | ON | ON | ON | ON |
| 9 | ON | OFF | ON | ON | OFF | OFF | 41 | ON | OFF | ON | ON | ON | ON |
| 10 | ON | ON | ON | ON | OFF | OFF | 42 | ON | ON | ON | ON | ON | ON |
| 11 | OFF | ON | ON | ON | OFF | OFF | 43 | OFF | ON | ON | ON | ON | ON |
| 12 | OFF | ON | OFF | ON | OFF | OFF | 44 | OFF | ON | OFF | ON | ON | ON |
| 13 | ON | ON | OFF | ON | OFF | OFF | 45 | ON | ON | OFF | ON | ON | ON |
| 14 | ON | OFF | OFF | ON | OFF | OFF | 46 | ON | OFF | OFF | ON | ON | ON |
| 15 | OFF | OFF | OFF | ON | OFF | OFF | 47 | OFF | OFF | OFF | ON | ON | ON |
| 16 | OFF | OFF | OFF | ON | ON | OFF | 48 | OFF | OFF | OFF | ON | OFF | ON |
| 17 | ON | OFF | OFF | ON | ON | OFF | 49 | ON | OFF | OFF | ON | OFF | ON |
| 18 | ON | ON | OFF | ON | ON | OFF | 50 | ON | ON | OFF | ON | OFF | ON |
| 19 | OFF | ON | OFF | ON | ON | OFF | 51 | OFF | ON | OFF | ON | OFF | ON |
| 20 | OFF | ON | ON | ON | ON | OFF | 52 | OFF | ON | ON | ON | OFF | ON |
| 21 | ON | ON | ON | ON | ON | OFF | 53 | ON | ON | ON | ON | OFF | ON |
| 22 | ON | OFF | ON | ON | ON | OFF | 54 | ON | OFF | ON | ON | OFF | ON |
| 23 | OFF | OFF | ON | ON | ON | OFF | 55 | OFF | OFF | ON | ON | OFF | ON |
| 24 | OFF | OFF | ON | OFF | ON | OFF | 56 | OFF | OFF | ON | OFF | OFF | ON |
| 25 | ON | OFF | ON | OFF | ON | OFF | 57 | ON | OFF | ON | OFF | OFF | ON |
| 26 | ON | ON | ON | OFF | ON | OFF | 58 | ON | ON | ON | OFF | OFF | ON |
| 27 | OFF | ON | ON | OFF | ON | OFF | 59 | OFF | ON | ON | OFF | OFF | ON |
| 28 | OFF | ON | OFF | OFF | ON | OFF | 60 | OFF | ON | OFF | OFF | OFF | ON |
| 29 | ON | ON | OFF | OFF | ON | OFF | 61 | ON | ON | OFF | OFF | OFF | ON |
| 30 | ON | OFF | OFF | OFF | ON | OFF | 62 | ON | OFF | OFF | OFF | OFF | ON |
| 31 | OFF | OFF | OFF | OFF | ON | OFF | 63 | OFF | OFF | OFF | OFF | OFF | ON |

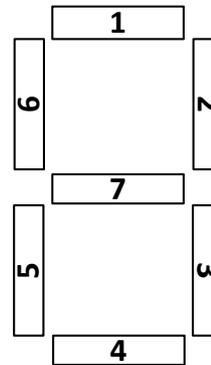
The table refers to a display with the parameter **2.1 SET FIRST FLOOR = 0**. The position indication can be shifted by changing this value.

3.4 7 SEGMENTS

The 7 SEGMENTS coding can be activated by setting **1.2 SET MODE = 7 SEG.**

| PIN | DESCRIPTION | ICON* |
|----------|----------------|-------|
| + | +12÷24Vdc | |
| - | GND | |
| 1-7 | Units Inputs | |
| 8 | Tens (1X) | |
| 9 | Twenty (2X) | |
| 10 | Minus “-“ | |
| 11 | Overload | |
| 12 | GONG | -- |
| DW | Down Arrow | |
| UP | Up Arrow | |
| AR+; AR- | Alarm Received | |
| AA+; AA- | Alarm Active | |
| LE+; GND | Courtesy Light | |

UNITS



| INPUT | DIGIT |
|-------|-------|
| 1 | a |
| 2 | b |
| 3 | c |
| 4 | d |
| 5 | e |
| 6 | f |
| 7 | g |

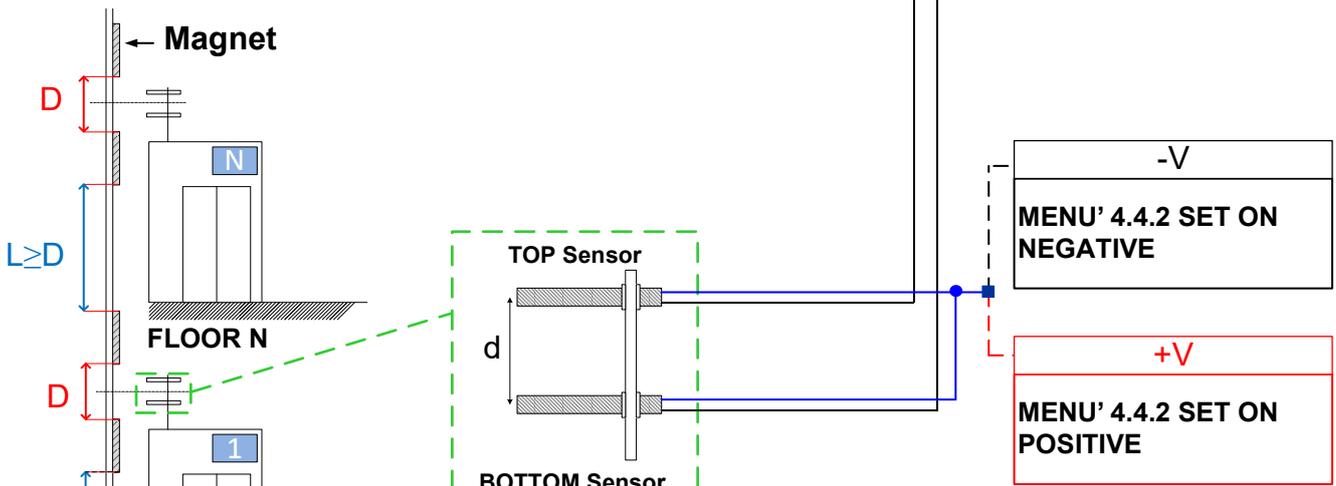
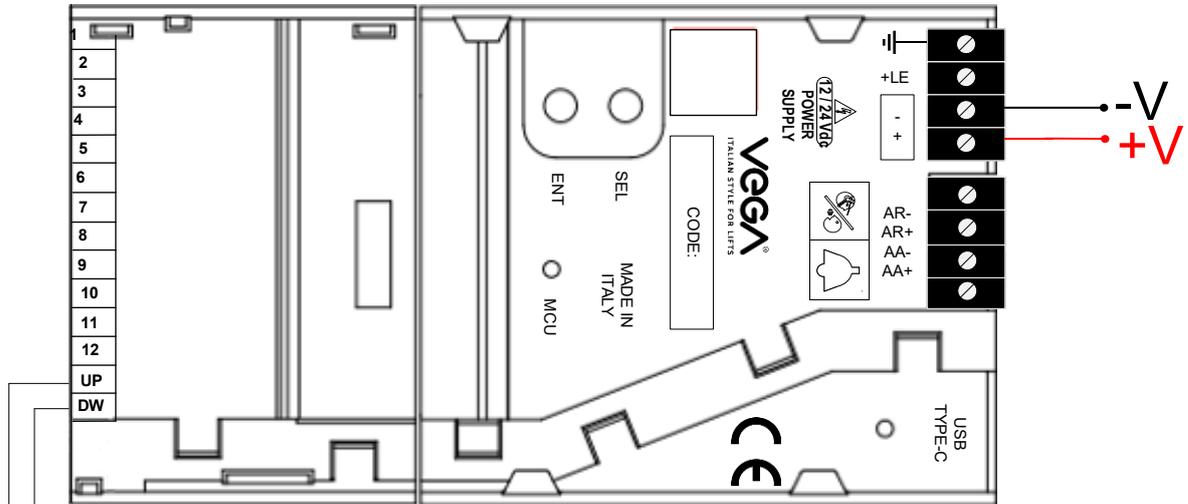
3.5 STAND ALONE

Stand Alone mode can be activated with the parameter:

1.2 Set Mode = Stand Alone NO if you're going to use sensors normally open.

1.2 Set Mode = Stand Alone NC if you're going to use sensors normally close.

The speed of the elevator must be between the value: **Vmin = 0.4 m / s - VMAX = 2 m / s.**



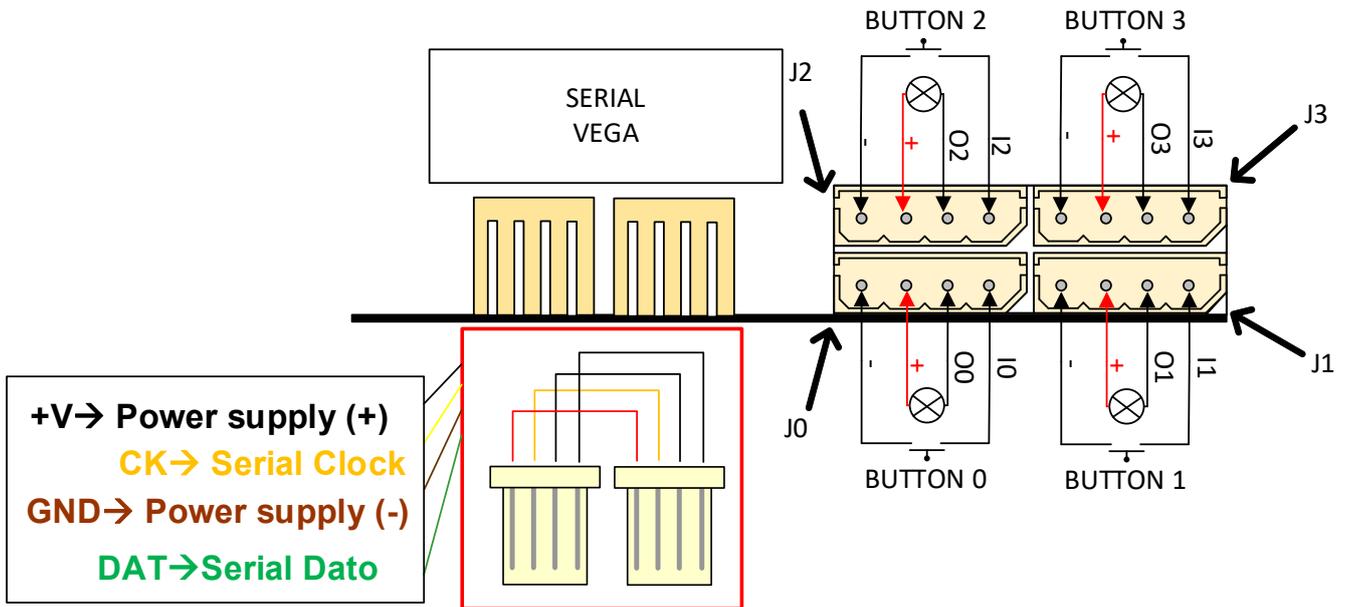
- Minimum magnet length: 12 cm
- Maximum magnet-sensor length : $h = 2.5$ cm
- Distance between the 2 sensors: $d = 6$ cm

| Lift speed (m/s) | D = minimum distance between magnets (cm) |
|------------------|---|
| 0.5 | 30 |
| 0.8 | 45 |
| 1 | 60 |
| 1.2 | 70 |
| 1.4 | 80 |
| 1.6 | 90 |

N.B. The main floor is the only one with 3 magnets. The central magnet it's located above the top sensor, and another magnet under the bottom sensor. The other floors only have one magnet above the TOP sensor, and another magnet below the LOWER sensor. The value of the main floor can be modified in the parameter 2.1 FIRST FLOOR

4 SERIAL WORKING MODES

4.1 VEGA SERIAL (TFT430SM-ECO-RC-SER-2)



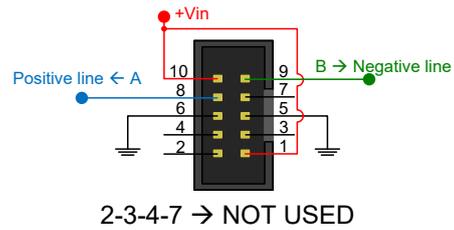
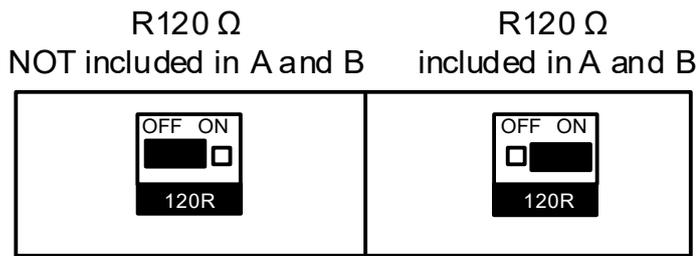
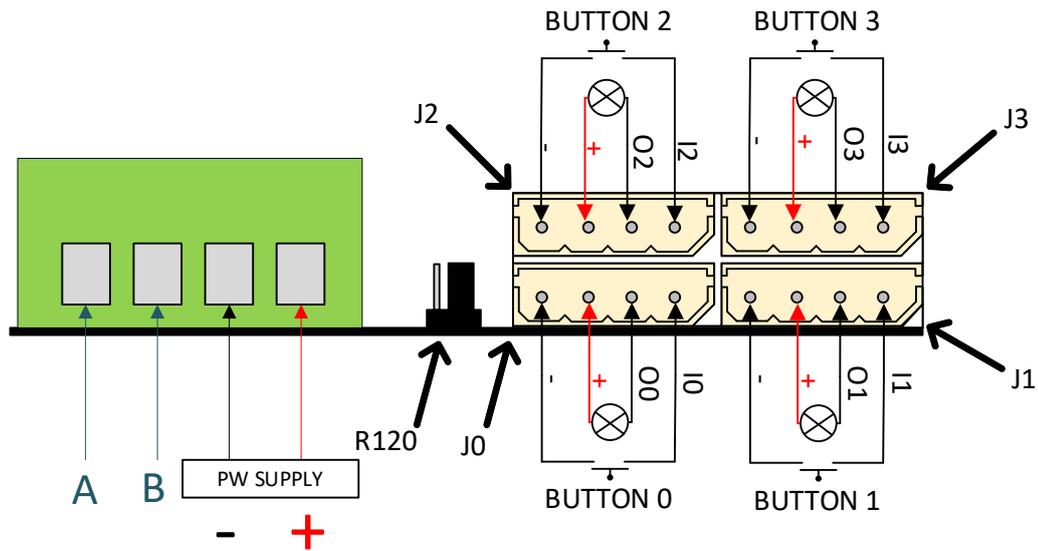
The SERIAL VEGA mode can be activated by setting **1.2 SET MODE = SERIAL V.**
For the correct functioning of the call collection, set the **menu 1.3 Address.**

The parallel inputs can activate the following alarms:

| PIN | DESCRIPTION | ICON |
|----------|----------------|------|
| + | +12÷24Vdc | |
| - | GND | |
| AR+; AR- | Alarm Received | |
| AA+; AA- | Alarm Active | |

| INTER-FLOOR CABLE | | CONTROL BOARD CABLE | |
|-------------------|------------|---------------------|------------|
| Codes | Lenght (m) | Codes | Lenght (m) |
| CB4.EXC-EXC.0040 | 0,4 | CB_VG0019 | 0,4 |
| CB4.EXC-EXC.0150 | 1,5 | CB_VG0029 | 5 |
| CB4.EXC-EXC.0300 | 3 | CB_VG0030 | 10 |
| CB4.EXC-EXC.0500 | 5 | CB_VG0031 | 20 |
| CB4.EXC-EXC.0800 | 8 | | |
| CB4.EXC-EXC.1000 | 10 | | |
| CB4.EXC-EXC.1500 | 15 | | |

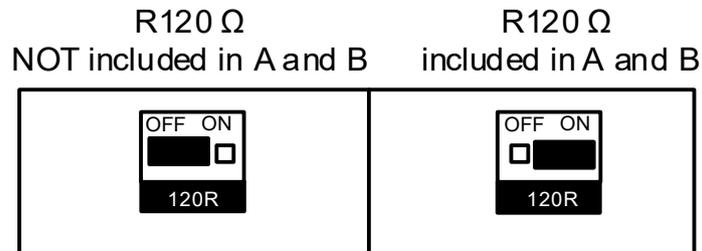
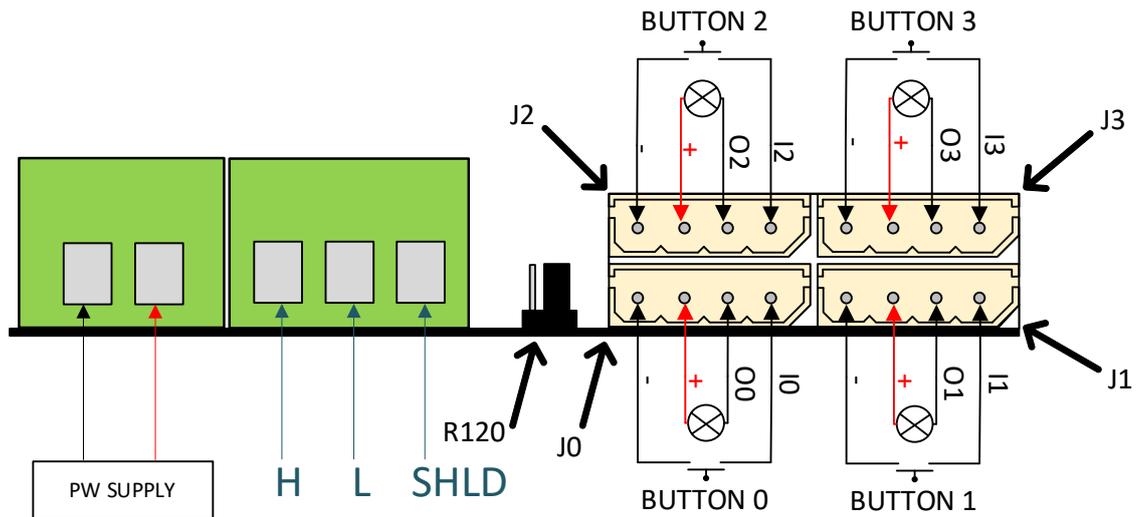
4.2 SERIAL RS485 (TFT430SM-ECO-RC-485-RJ12-2 and TFT430SM-ECO-RC-485-2)



IMPORTANT: If multiple devices are installed on the same serial bus, for a proper communication, the terminating resistor must be enabled on the master device and **ONLY** on the last slave device. To enable terminating resistor on the TFT, set the jumper (R120 Ω) located between the button connectors and the serial connectors to **ON**.

| PIN | DESCRIPTION | ICON |
|----------|----------------|------|
| + | +12÷24Vdc | |
| - | GND | |
| AR+; AR- | Alarm Received | |
| AA+; AA- | Alarm Active | |

4.3 CAN (TFT430SM-ECO-RC-CI-2)

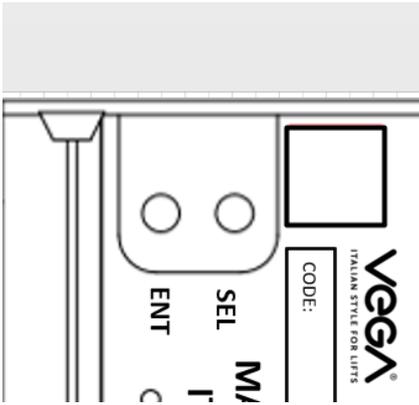


IMPORTANT: If multiple devices are installed on the same serial bus, for a proper communication, the terminating resistor must be enabled on the master device and **ONLY** on the last slave device. To enable terminating resistor on the TFT, set the jumper (R120Ω) located between the button connectors and the serial connectors to **ON**.

| PIN | DESCRIPTION | ICON |
|----------|----------------|------|
| + | +12÷24Vdc | |
| - | GND | |
| AR+; AR- | Alarm Received | |
| AA+; AA- | Alarm Active | |

5 DISPLAY PROGRAMMING

Use the two buttons SELECT ed ENTER on the rear of the device to enter and navigate the programming menu.



Press **ENT** button for 2 sec. Enter in the menu.

Press **ENT** button. Confirm your choice.

Press **SEL** button. Scroll the values.

5.1 PROGRAMMING MENU

| | | | |
|-------------------------------------|-----------------------|-------------------------------------|--|
| 1. Mode & Project | 1.2 Set Mode | | |
| | 1.3 Address | | |
| | 1.4 Serial Parameters | 1.4.1 CAN Address | |
| | | 1.4.2 Lift App | |
| | | 1.4.3 Lift Number | |
| | | 1.4.4 Door Number | |
| | | 1.4.5 Floor Stop Time* | |
| | 1.5 Special Functions | 1.5.1 Fire Service (Lobby)* | |
| | | 1.5.5 Additional Function* | |
| | | 1.5.7 Tones associated with arrows* | |
| 1.5.8 Delay between gong and floor* | | | |

| | |
|------------------|---------------------|
| 2. Floor Symbols | 2.1 Set first floor |
| | 2.3 Edit Symbols |
| | 2.4 Acquisition |

| | | |
|------------|--------------------|----------------------------|
| 4. Options | 4.2 Input Debounce | |
| | 4.3 Set Arrows | 4.3.1 Arrow Animation Mode |
| | | 4.3.2 Show arrows |
| | | 4.3.3 Arrow blinking |
| | 4.4 Polarity | 4.4.1 Input Polarity |
| | | 4.4.2 Arrows Polarity |
| | 4.6 Set Logo | 4.6.1 Custom Logo |
| | | 4.6.3 CE Logo |
| | | 4.6.4 No Smoking Logo |
| | | 4.6.5 Capacity |
| | | 4.6.6 Persons |
| | 4.7 Set Alarms | 4.7.1 Alarms blinking |
| | | 4.7.2 Set Alarm Priority |
| 4.8 Audio | 4.8.2 Beep Button | |

| | |
|--|----------------------|
| | 4.11 Call Collecting |
| | 4.12 Input Parameter |

| | | | |
|----------------|-----------------------|------------------------|--|
| 5. System | 5.2 Menu' Language | | |
| | 5.3 Volume | 5.3.3 Buzzer Volume | |
| | 5.4 Standby | | |
| | 5.7 Graphics Settings | 5.7.1 Screen Rotation | |
| | | 5.7.2 Background Color | |
| | | 5.7.3 Symbols Color | |
| | | 5.7.4 Font | |
| | | 5.7.5 Arrows | |
| 5.7.6 Style | | | |
| 5.8 Brightness | | | |

*NOT USED

5.2 MENÙ 1: MODE & PROJECT

By the submenus, the user can change the following settings on the display.

5.2.1 MENÙ 1.2: SET MODE

Choose the working mode, so the communication mode between the display and controller/encoder.

5.2.2 MENÙ 1.3: ADDRESS

Set the parameter following the table below.

| WORKING MODE | INSTALLATION | ADDRESS |
|-------------------------------|--------------|---|
| 1 WIRE | FLOOR | 0 = Bottom floor |
| | | 1 = Next floor |
| | | ... |
| | | 7 = Top floor address |
| | CAR | 0 |
| | | 1 = 1-tone/2-tone function (all floors) |
| BINARY INV. BINARY GRAY | FLOOR | 0 = Bottom floor |
| | | 1 = Next floor |
| | | ... |
| | | 63 = Top floor address |
| | CAR | 0 |
| | | 1 = 1-tone/2-tone function (all floors) |
| BCD | FLOOR | 0 = Bottom floor |
| | | 1 = Next floor |
| | | ... |
| | | 19 = Top floor address |
| | CAR | 0 |
| | | 1 = 1-tone/2-tone function (all floors) |
| Serial V | FLOOR | 0 = Bottom floor |
| | | 1 = Next floor |
| | | ... |
| | | 63 = Top floor address |
| | CAR | 0 |

5.2.3 **MENÙ 1.4: SERIAL PARAMETERS**

By the submenus, the user can change the following settings on the display.

MENÙ 1.4.1: CAN ADDRESS

CAN address of the device.

This setting does not work for the parallel modes and RS485.

MENÙ 1.4.2: LIFT APP

Allows you to activate a filter for alarms, messages and floor indicator (0 receive all, 1 only messages for ELEVATOR 1, 2 only messages for ELEVATOR 2... etc).

MENÙ 1.4.3: LIFT NUMBER

In some protocols, enables the listening of the device on different channels.

MENÙ 1.4.4: DOOR NUMBER

In some protocols, it is used in case of multi-access lift.

MENÙ 1.4.5: FLOOR STOP TIME

Not used.

5.2.4 **MENÙ 1.5: SPECIAL FUNCTIONS**

By the submenus, the user can change the following settings on the display.

MENÙ 1.5.1: FIRE SERVICE (LOBBY)

- DISABLE: the display turns off the screen when the fire service alarm is enabled;
- ENABLE: the display still going on normally when the fire service alarm is enabled;

MENÙ 1.5.5: ADDITIONAL FUNCTION

Not used

MENÙ 1.5.7: TONES ASSOCIATED WHIT ARROWS

Not used

MENÙ 1.5.8: DELAY BETWEEN GONG AND FLOOR

Not used

5.3 **MENÙ 2: FLOOR SYMBOLS**

By the submenus, the user can change the following settings of the floor symbol.

Note: the display supports a maximum of two alphanumeric characters for floor text.

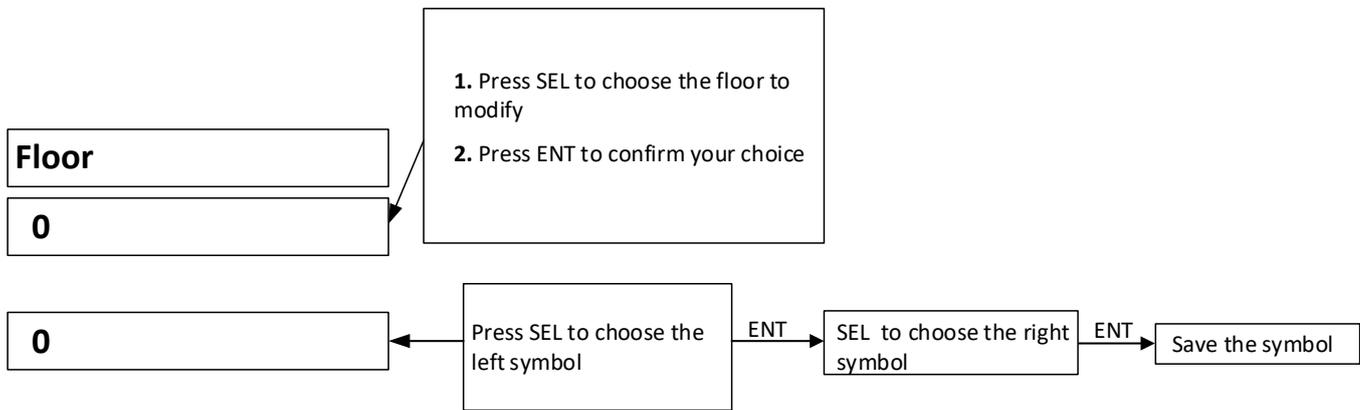
5.3.1 MENÙ 2.1: SET FIRST FLOOR

For parallel modes set the lowest floor of the plant. The values of subsequent planes will be calculated automatically.

5.3.2 MENÙ 2.3: EDIT SYMBOLS

It is possible to change the symbols of the floors.

For serial protocols if the symbol is sent via serial you cannot use this function.



5.3.3 MENÙ 2.4: ACQUISITION

Available only for RS485 OT operating mode, next-direction arrow for the selected floor.
 -Bring the car to the floor of the display that is to be acquired.
 -Verify that the number on the floor display matches the actual position of the car.
 -Enter menu 2.4 and select ENABLE.
 Select DISABLED to reset the floor address.

5.4 MENÙ 4: OPTIONS

By the submenus, the user can change the following settings on the display

5.4.1 MENÙ 4.2: INPUT DEBOUNCE

For parallel modes, it is possible to set the input debounce time. [Value in ms.]

5.4.2 MENÙ 4.3: SET ARROWS

MENÙ 4.3.1: Arrow Animation Mode

The display uses as arrows the images loaded in the Sirio Editor software related to: LIFT UP-DOWN ARROW / FRAMES.

FRAMES: Arrow animation with images and the addition of an empty image.

FIXED: Fixed image.

ROTATION: Arrow animation with images without the addition of an empty image.

MENÙ 4.3.2: Show Arrows

Enable / Disable the display of arrows at all floors (optional in some protocols).

Used only for Serial V mode:

ENABLE: Displays movement arrows at all floors.

DISABLE: Direction arrows are disabled; arrows are displayed only in the case of next direction (menu 1.3 from 0 to 31).

MENÙ 4.3.3: Arrows Blinking

Blinking time of the up/down arrow outputs (optional in some protocols).

5.4.3 MENÙ 4.4: SET POLARITY

For parallel modes, polarity of floor inputs and polarity of arrow inputs is possible. See chapter 3.1.

5.4.4 MENÙ 4.6: SET LOGO

MENÙ 4.6.1: Custom Logo

It is possible to enable/disable the customer logo. To enable it, it must be active from the graphic project.

MENÙ 4.6.3: CE Logo

It is possible to enable/disable the CE logo. To enable it, it must be active from the graphic project.

MENÙ 4.6.4: No Smoking Logo

It is possible to enable/disable the no smoking logo. To enable it, it must be active from the graphic project.

MENÙ 4.6.5: Capacity

It is possible to enable/disable the capacity. To enable it, it must be active from the graphic project.

MENÙ 4.6.6: Persons

It is possible to enable/disable the number of persons. To enable it, it must be active from the graphic project.

5.4.5 MENÙ 4.7: SET ALARMS

MENÙ 4.7.1: Alarms Blinking

Enable = The alarm icon will blink if activated.

Disable = The alarms will be fix if activated.

MENÙ 4.7.2: Set Alarm priority

Enable: Will be showed only one alarm.

Disable: Will be showed both alarms.

5.4.6 MENÙ 4.8: AUDIO

You can Enable or Disable the beep of the call button.

* Not used in TFT350SM-RF-PAR-2

5.4.7 MENÙ 4.11: CALL COLLECTION

Allows you to enable or disable call collection.

5.4.8 MENÙ 4.12: INPUT PARAMETER

NOT USED.

5.5 MENU 5: SYSTEM

By the submenus, the user can change the following settings on the display.

5.5.1 MENU 5.2: MENU LANGUAGE

It is possible to choose the language of the menu.

It=Italian, En=English, Nl=Dutch, Cz=Czech, Ru=Russian, Pt=Portuguese, Es=Spanish, FR=French, De=German

5.5.2 MENU 5.3: VOLUME

MENU 5.3.3: BUZZER VOLUME

Set the buzzer volume:

0 = Buzzer disabled, 1 = Minimum volume, ..., 10 = Maximum volume.

5.5.3 MENU 5.4: STANDBY

Through this menu, you set the energy-saving mode (display totally black).

0 = Energy-saving disabled;

5 = Energy-saving after 5 minutes of inactivity;

...

180 = Energy-saving after 180 minutes of inactivity.

Range= 1/2/3/4/5/10/30/60/120/180

5.5.4 MENU 5.7: GRAPHICS SETTINGS

In this menu you can change the **Font, Color, Arrows and the Style** also the **orientation** of the display.

This is some examples of the possible combinations with the graphic options of the display.



Example 1:

| | |
|--------------------------|-------------|
| 5.7.2 - Background Color | MAGENTA |
| 5.7.3 - Symbols Color | LIME |
| 5.7.4 - Font | UBUNTU MONO |
| 5.7.5 - Arrows | 1 |
| 5.7.6 - Style | 1 |



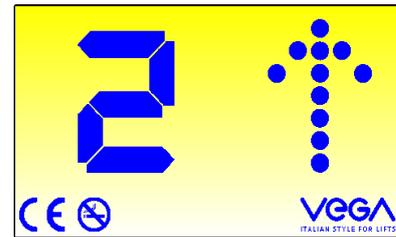
Example 2

| | |
|--------------------------|----------------------|
| 5.7.2 - Background Color | RED |
| 5.7.3 - Symbols Color | VIOLA |
| 5.7.4 - Font | MONOSPACE TYPEWRITER |
| 5.7.5 - Arrows | 0 |
| 5.7.6 - Style | 4 |



Example 3

| | |
|--------------------------|------------|
| 5.7.2 - Background Color | GREEN |
| 5.7.3 - Symbols Color | ORANGE |
| 5.7.4 - Font | DOT MATRIX |
| 5.7.5 - Arrows | 2 |
| 5.7.6 - Style | 2 |



Example 4

| | |
|--------------------------|---------------|
| 5.7.2 - Background Color | YELLOW |
| 5.7.3 - Symbols Color | BLU |
| 5.7.4 - Font | SEVEN SEGMENT |
| 5.7.5 - Arrows | 3 |
| 5.7.6 - Style | 3 |

5.7.1 Screen Rotation

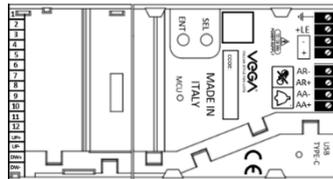
One of the options you can change is the orientation of the display, as you can see below.

Note: the menu has a fixed orientation of 0°.

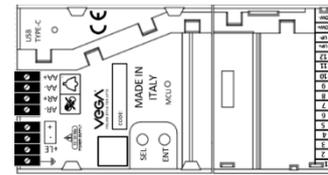
Horizontal



Orientation 0°



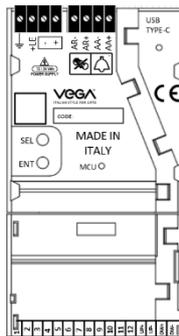
Orientation 180°



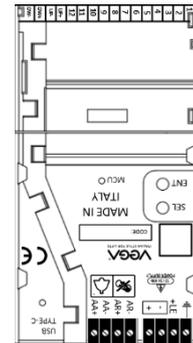
Vertical



Orientation 90°



Orientation 270°



5.7.2 Background Color

Here you can choose the color of the background. The colors available are:

| | | | | | | | | | | | | | | | | |
|------------------|----------------------------|----------------------------|---------------------------------|--------------------------------------|------------------|------------------|------------------|-----------------------|------------------|-----------------------|-----------------------|-------------|-----------------------|------------------|----------------------------|-----------------------|
| | | | | | | | | | | | | | | | | |
| B L U E | O R A N G E | P U R P L E | M A G E N T A | B L U E N A V Y | B L U E | T E A L | C Y A N | G R E E N | L I M E | O L I V E | B R O W N | R E D | B L A C K | G R E Y | S I L V E R | W H I T E |

5.7.3 Symbols Color

Here you can choose the color of the symbols: the floor, the arrows and the logos. The colors that you can choose are the same of the background.

5.7.4 Font

In this menu you can choose the font of the floor symbol:

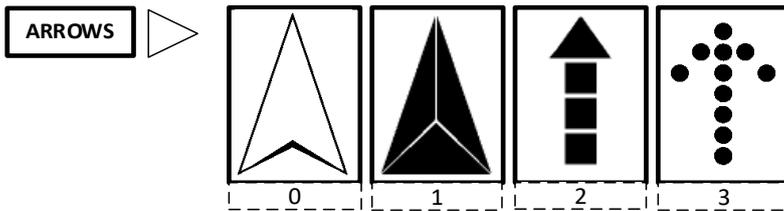
Available Font

▶

| | | | |
|-------------------------|----------------|------------|------------------|
| 2 | 2 | | |
| Monospace typewriter | Ubuntu Mono | Dot Matrix | Seven Segment |

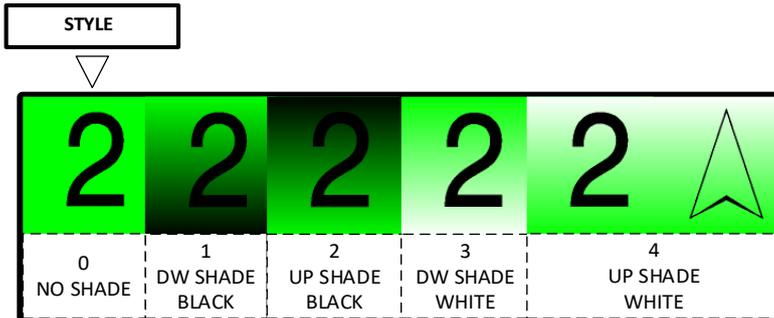
5.7.5 Arrows

In this menu it will be possible to choose the style of the up and down arrow, as for fonts the available arrows are:



5.7.6 Styles

In this menu it will be possible to choose the style of the background, you can in fact apply a white or black shade to the top or bottom of the display.



5.5.5 MENU 5.8: BRIGHTNESS

Configure the display brightness:

10 = Minimum brightness, ..., **100** = Maximum brightness.

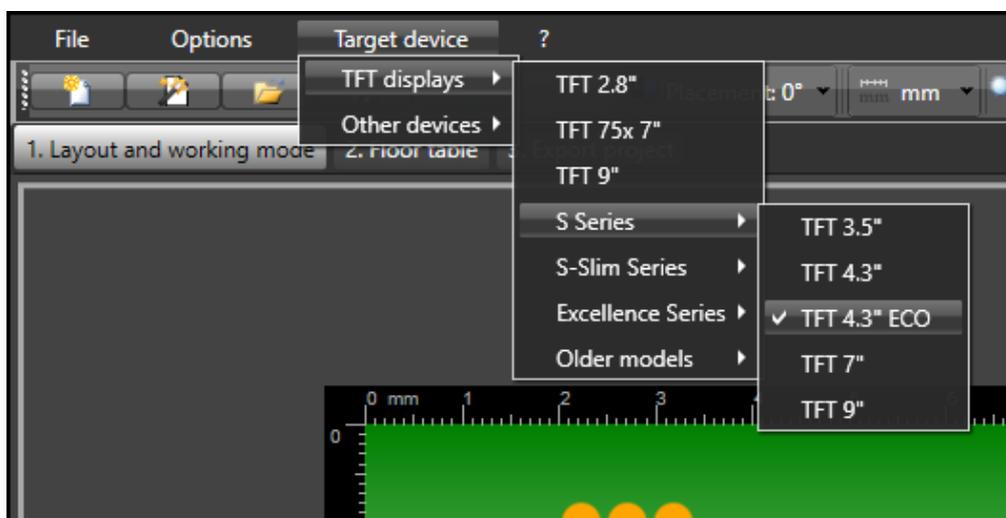
Range= 10/20/30/40/50/60/70/80/90/100

6 CREATING AND EXPORTING PROJECTS

Using the Sirio Editor software for PC you can modify floor, arrows and alarms (size and colour of symbols and descriptions, icons, audio messages) and background images.

ON PC

- Create the project choosing in OPTION, the TFT4.3" **ECO** series display as TARGET DEVICE.



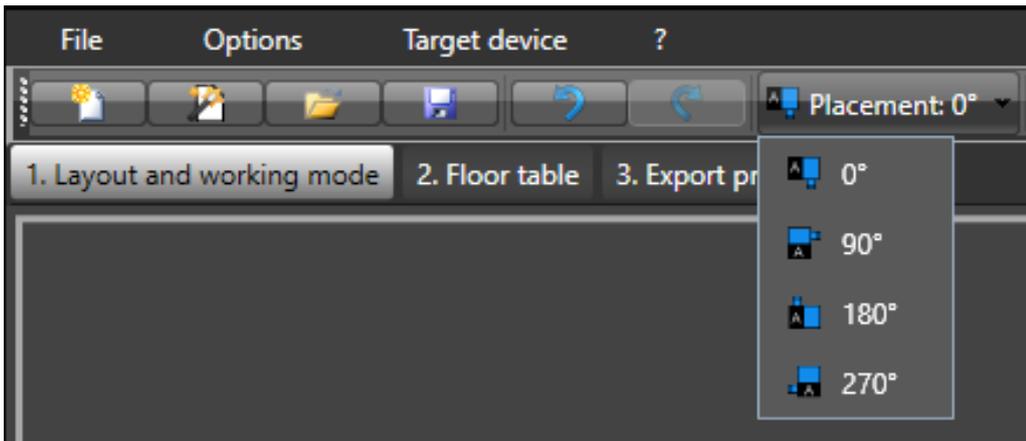
- Once made, export it from the "3. Export" page of the Sirius to a USB memory device.

IMPORT INTO THE DISPLAY VIA USB:

- Power the display;
- Insert the USB memory device;
- Wait for the loading of the graphic project;
- IMPORTANT: The USB memory can be removed after export,

DISPLAY ORIENTATION:

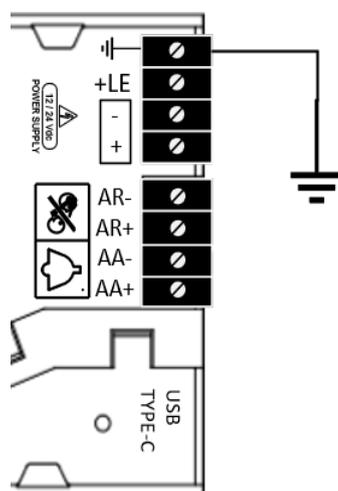
One of the options available when creating the project is to choose the orientation of the display:



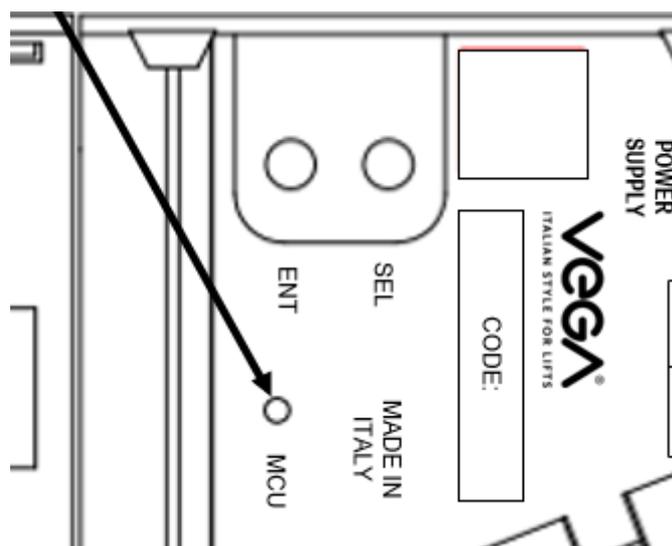
See Chapter 5.5.4 (Menù 5.7.1 Screen Rotation).



If the device is installed on a metal plate, it is recommended to connect it to the grounding system.

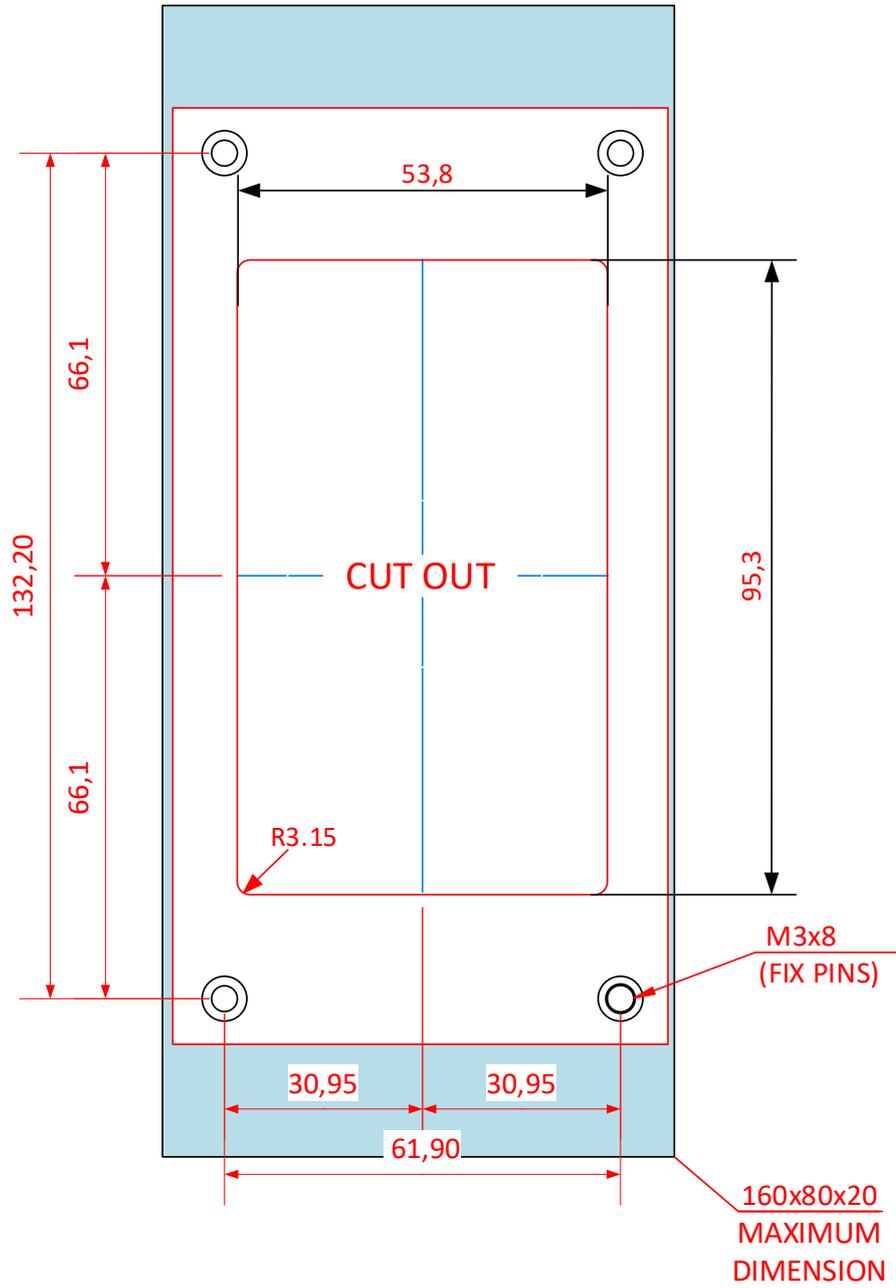


7 DIAGNOSTIC LED



| LED | STATE | DESCRIPTION |
|-----|---------------|--|
| MCU | OFF | Communication KO |
| | ON | At least one input activated (For the parallel mode) |
| | Fast blinking | Serial Communication OK |
| | Slow blinking | Serial Communication not valid |

8 DIMENSIONS



Dimensions are in [mm]



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